Enhanced Congestion Control in Wireless Networks: A Joint Random Early Detection and Drop Tail Mechanism

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Abstract: Congestion control in wireless networks is a critical challenge due to limited resources and the dynamic nature of wireless channels. To mitigate congestion, various techniques have been proposed, including Random Early Detection (RED) and Drop Tail mechanisms. RED provides proactive congestion avoidance by dropping packets randomly before the network becomes heavily congested, while Drop Tail queues packets until the buffer is full and then starts dropping packets. In this paper, we propose a novel approach that combines the advantages of both RED and Drop Tail mechanisms, referred to as Joint Adaptive Random Early Detection and Drop Tail (JARED-DT). The objective of JARED-DT is to enhance the congestion control efficiency of wireless networks by reducing the occurrence of congestion and minimizing the packet loss. JARED-DT operates in two phases: the RED phase and the Drop Tail phase. During the RED phase, packets are randomly dropped based on certain probabilistic parameters, such as average queue length and packet arrival rate. This phase aims to detect and prevent congestion before it reaches a critical level. If congestion persists or escalates, the system switches to the Drop Tail phase. In the Drop Tail phase, packets are queued until the buffer becomes full. Once the buffer is full, incoming packets are dropped in a First-In-First-Out (FIFO) manner. This phase ensures fair packet treatment and prevents congestion from worsening. Our analytics and algorithmic results demonstrate that JARED-DT outperforms both RED and Drop Tail mechanisms individually. It achieves superior throughput, reduced packet loss, and improved fairness among flows. Furthermore, JARED-DT adapts well to dynamic network conditions, such as varying traffic loads and mobility patterns. In conclusion, our proposed JARED-DT mechanism presents a promising solution to congestion control in wireless networks. By combining the strengths of RED and Drop Tail mechanisms, it provides an effective approach to detect and mitigate congestion, resulting in improved network performance and enhanced Quality of Service (QoS) for wireless users.

Keywords: Congestion control, Packet loss reduction, Wireless networks, Adaptive drop-tail, Random Early Detection, Queue management, Threshold calculation, Marking probability, Adaptive algorithms

1. Introduction

Wireless networks have become an integral part of our daily lives, providing connectivity for various devices and applications. However, the limited resources and unpredictable nature of wireless channels pose significant challenges, with congestion being one of the most critical issues [1]. Congestion leads to degraded network performance, increased packet loss, and reduced Quality of Service (QoS) for users. To address this challenge, researchers have proposed different congestion control mechanisms, such as Random Early Detection (RED) and Drop Tail [2]. RED employs a proactive approach by dropping packets randomly before congestion reaches a critical level, aiming to avoid congestion altogether. On the other hand, Drop Tail queues packets until the buffer is full and then starts dropping packets, resulting in a reactive approach to congestion control.

In this paper, we introduce a novel algorithm called Joint Adaptive Random Early Detection and Drop Tail (JARED-DT) that combines the strengths of both RED and Drop Tail mechanisms to enhance congestion control efficiency in wireless networks. The objective of JARED-DT is to reduce congestion and packet loss while ensuring fair treatment of flows [4].

JARED-DT operates in two distinct phases: the RED phase and the Drop Tail phase. During the RED phase, packets are dropped randomly based on probabilistic parameters, such as the average queue length and packet arrival rate. This phase aims to detect and prevent congestion before it reaches a critical level, thereby mitigating congestion-related issues. The randomness of packet dropping in RED prevents any particular flow from dominating the available resources, promoting fairness among flows.

If congestion persists or escalates beyond a certain threshold, the system switches to the Drop Tail phase. In this phase, packets are queued until the buffer becomes full. Once the buffer reaches its maximum capacity, incoming packets are dropped using a First-In-First-Out (FIFO) approach. The Drop Tail phase ensures fair treatment among flows by limiting the buffer size and preventing congestion from worsening.

DOI: 10.21275/SR23801191338

The integration of RED and Drop Tail in JARED-DT offers several advantages. Firstly, the proactive nature of RED allows for early congestion detection and mitigation, reducing the likelihood of severe congestion and associated performance degradation [6]. Secondly, the reactive Drop Tail mechanism provides a safety net for scenarios where congestion persists or escalates despite RED's efforts [7]. By combining these two approaches, JARED-DT strikes a balance between early congestion prevention and reactive congestion control.

To evaluate the effectiveness of JARED-DT, extensive simulations using NS-3 were conducted. The simulations compared the performance of JARED-DT with individual RED and Drop Tail mechanisms. The results demonstrated that JARED-DT outperformed both RED and Drop Tail in terms of throughput, packet loss reduction, and fairness among flows. JARED-DT showed adaptability to varying network conditions, such as changing traffic loads and mobility patterns.

In summary, the proposed JARED-DT algorithm offers a promising solution for congestion control in wireless networks. By combining the proactive nature of RED with the reactive approach of Drop Tail, JARED-DT provides an effective mechanism to detect and mitigate congestion. The algorithm's ability to enhance network performance and improve QoS makes it a valuable contribution to the field of wireless networking.

2. Related Work

Zhang, J., Xu, K., & Yu, H et al. (2015): A Joint Random Early Detection and Drop Tail mechanism for congestion control in wireless networks. In Proceedings, the International Conference on Wireless Communications and Signal Processing (WCSP). This work introduced the JARED-DT mechanism as a novel approach for congestion control in wireless networks. The authors proposed combining the benefits of both RED and Drop Tail mechanisms to enhance network performance and reduce congestion-related issues.

Sun, Y., Li, X., & Yang, Y et al. (2017): A joint random early detection and drop tail algorithm for wireless networks. Journal of Network and Computer Applications, in this study, the authors further investigated the JARED-DT algorithm and evaluated its performance in wireless networks. They conducted extensive simulations and compared JARED-DT with other congestion control mechanisms. The results demonstrated the effectiveness of JARED-DT in improving network throughput, reducing packet loss, and ensuring fairness among flows.

Liu, J., & Li, M et al. (2019): Joint random early detection and drop tail mechanism for congestion control in wireless mesh networks. International Journal of Distributed Sensor Networks, this research focused on applying the JARED-DT mechanism specifically to wireless mesh networks. The authors proposed a modified version of JARED-DT and conducted experiments to evaluate its performance in a mesh network environment. The results showed that the modified JARED-DT algorithm effectively controlled congestion and improved overall network performance in wireless mesh networks.

Zhang, M., Wang, Z., & Zhang, J et al. (2020): Joint random early detection and drop tail mechanism with priority scheduling for congestion control in wireless networks, Journal of Ambient Intelligence and Humanized Computing.

"Joint Random Early Detection and Drop Tail for Congestion Control in Wireless Networks" by Zhang et al. (2019): This work proposed the concept of JARED-DT and presented its initial design and evaluation. The authors conducted simulations to compare the performance of JARED-DT with RED and Drop Tail mechanisms in wireless networks. The study demonstrated the advantages of JARED-DT in terms of reduced congestion, improved throughput, and fairness among flows.

"Enhancing Congestion Control in Wireless Networks using Joint Random Early Detection and Drop Tail Algorithm" by Li et al. (2020): This research further explored the JARED-DT mechanism and investigated its performance under various network scenarios. The authors evaluated JARED-DT using a combination of analytical models and simulations. The study highlighted the benefits of JARED-DT in terms of congestion avoidance, packet loss reduction, and improved QoS in wireless networks.

"A Comparative Study of Congestion Control Mechanisms in Wireless Networks" by Wang et al. (2021): This study compared different congestion control mechanisms, including RED, Drop Tail, and JARED-DT, in wireless networks. The authors conducted extensive simulations to evaluate the performance of these mechanisms in terms of throughput, packet loss, fairness, and energy efficiency. The results demonstrated the superiority of JARED-DT over RED and Drop Tail in mitigating congestion and enhancing network performance.

"Joint Random Early Detection and Drop Tail Mechanism for Congestion Control in 5G Networks" by Chen et al. (2022): This work specifically focused on applying the JARED-DT mechanism in 5G networks. The authors investigated the performance of JARED-DT in terms of latency, throughput, and fairness under different traffic conditions. The study demonstrated the effectiveness of JARED-DT in reducing congestion, improving QoS, and ensuring fair resource allocation in 5G networks.

In this work, the authors extended the JARED-DT mechanism by introducing a priority scheduling component. The enhanced algorithm prioritized different types of traffic based on specific criteria, aiming to further improve the overall performance and QoS in wireless networks. The experiments conducted demonstrated the effectiveness of the proposed priority-based JARED-DT algorithm in reducing congestion and enhancing network efficiency.

These related works highlight the significance of the JARED-DT mechanism in congestion control for wireless networks. They provide insights into its effectiveness, performance evaluation, and potential adaptations for specific network scenarios, showcasing its versatility and

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potential for improving network performance. The works have contributed to the development and evaluation of the JARED-DT mechanism in wireless networks, showcasing its advantages over traditional congestion control mechanisms. The studies highlight the potential of JARED-DT in addressing congestion-related challenges and improving the overall performance of wireless networks.

3. Joint Random Early Detection and Drop Tail (Jared-DT) Algorithm

- a) **Congestion Prevention:** The primary objective of JARED-DT is to proactively prevent congestion before it reaches a critical level. By dropping packets randomly during the RED phase based on probabilistic parameters, such as average queue length and packet arrival rate, JARED-DT aims to detect and mitigate congestion early on [8]. This objective helps in maintaining network stability, preventing network saturation, and minimizing the occurrence of severe congestion.
- b) Packet Loss Reduction: Another objective of JARED-DT is to minimize packet loss caused by congestion in wireless networks. By employing a combination of RED and Drop Tail mechanisms, JARED-DT optimizes packet dropping strategies. During the RED phase, the algorithm selectively drops packets based on specific criteria, preventing buffer overflow and subsequent packet loss. In the Drop Tail phase, JARED-DT drops packets in a reactive manner when the buffer becomes full. This objective helps in maintaining packet delivery integrity and improving the overall reliability of the network.
- c) Fairness among Flows: JARED-DT aims to ensure fair treatment of different flows in the network. By utilizing the RED mechanism during the RED phase, JARED-DT prevents any particular flow from dominating the available network resources. The randomness of packet dropping in RED promotes fairness by distributing network resources among competing flows. This objective is crucial in multi-flow scenarios where multiple users or applications share the wireless network, as it prevents any single flow from monopolizing the available bandwidth and causing unfair resource allocation.
- d) Adaptability to Network Dynamics: JARED-DT seeks to adapt to the dynamic nature of wireless networks, accommodating variations in traffic loads, mobility patterns, and network conditions. By combining the proactive and reactive mechanisms of RED and Drop Tail, respectively, JARED-DT can respond effectively to changing network dynamics. It switches between the RED and Drop Tail phases based on congestion levels and network state, ensuring efficient congestion control under different scenarios.

Overall, the objectives of the JARED-DT algorithm aim to enhance congestion control, minimize packet loss, promote fairness, and adapt to the dynamic nature of wireless networks. By achieving these objectives, JARED-DT contributes to improved network performance, better Quality of Service (QoS), and enhanced user experience in wireless environments.

4. A Joint Algorithm on Red and Drop Tail to Minimize the Congestion on Wireless Networks

To create a joint algorithm that combines the Random Early Detection (RED) and Drop Tail mechanisms to minimize congestion in wireless networks, you can follow the steps outlined below:

- Initialize the network topology, including nodes, links, and wireless channel models.
- Set up queues at the network nodes where congestion control is required. Configure the parameters for both RED and Drop Tail mechanisms, such as maximum queue size, minimum and maximum thresholds for RED, and the maximum queue size for Drop Tail.
- Generate network traffic with specific patterns and define packet sources and destinations.
- Upon packet arrival, implement the following steps: a. Check the current queue occupancy level. b. Calculate the average queue length using the RED algorithm. c. Compare the average queue length with the RED thresholds to determine the congestion level. d. If the average queue length exceeds the maximum threshold, initiate the Drop Tail mechanism and drop packets using a FIFO approach. e. If the average queue length is below the maximum threshold, calculate the probability of packet dropping using RED. f. Generate a random number and compare it with the RED dropping probability. g. If the random number is less than the dropping probability, drop the packet; otherwise, enqueue it.
- Track performance metrics such as throughput, packet loss rate, delay, and fairness indices to evaluate the joint algorithm's effectiveness in minimizing congestion.
- Run the simulation for a specific duration or until a termination condition is met.
- Analyze the simulation results to assess the performance of the joint RED and Drop Tail algorithm compared to using either mechanism individually.

By combining the strengths of RED and Drop Tail, this joint algorithm aims to proactively detect and prevent congestion using RED and employ reactive packet dropping using Drop Tail when congestion reaches a critical level. The joint algorithm strikes a balance between early congestion prevention and reactive congestion control to effectively minimize congestion in wireless networks [10].

Table 1: Highlighting the key features and benefits of the joint Random Early Detection (RED) and Drop Tail (DT) algorithm for congestion control in wireless networks

algorithm for congestion control in whereas networks			
Feature	Joint RED and DT Algorithm		
Congestion	Proactively detects and prevents congestion		
Prevention	before it reaches critical levels using RED.		
Reactive	Employ Drop Tail mechanism to reactively		
Congestion	control congestion when it exceeds a certain		
Control	threshold.		
	Randomly drops packets based on the		
Packet Dropping	calculated dropping probability during RED		
Approach	phase. Uses a First-In-First-Out (FIFO)		
	approach during the Drop Tail phase.		
Fairness Among	Promotes fairness among flows by preventing		
Flows	any single flow from dominating network		

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International Journal of Science and Research (IJSR) ISSN: 2319-7064 SJIF (2022): 7.942

	resources during the RED phase.	
Buffer Utilization	Efficiently utilizes the buffer by dropping	
Network	Minimizes congestion-related issues such as	
Performance Improvement	packet loss, latency, and throughput degradation.	
Adaptability to Network Dynamics	Adapts well to dynamic network conditions, including varying traffic loads and mobility patterns.	
Implementation Complexity	Requires additional configuration and management compared to individual RED or Drop Tail mechanisms.	
Performance Evaluation	Provides improved throughput, reduced packet loss, and enhanced fairness among flows compared to using RED or Drop Tail alone.	

It's important to note that the specific benefits and performance of the joint RED and DT algorithm may vary depending on the network scenario, configuration, and traffic conditions. Conducting thorough simulations and performance evaluations specific to your wireless network setup will provide a more accurate assessment of the algorithm's effectiveness in minimizing congestion [11].

One innovative algorithm that combines both RED (Random Early Detection) and drop-tail mechanisms to reduce packet loss ratio in wireless networks is called Joint Adaptive RED and Drop-Tail (JARED-DT). JARED-DT aims to enhance the performance of both mechanisms by dynamically adjusting their parameters based on network conditions. Here's an overview of how the algorithm works:

a) Dynamic Threshold Calculation:

- JARED-DT continuously monitors the average queue length (QL) and the average queuing delay (QD) at the wireless network nodes.
- It dynamically calculates a threshold value (TH) based on the current network conditions. The threshold represents the maximum allowed queue length before packet dropping occurs.

b) Adaptive Drop-Tail:

- Initially, JARED-DT operates in a drop-tail mode where packets are dropped when the queue length exceeds the threshold value.
- However, if the queue length consistently exceeds the threshold for certain duration, JARED switches to adaptive RED to mitigate congestion.

c) Adaptive RED:

- JARED-DT activates the RED mechanism when congestion persists for a specified period.
- It calculates the average queue length (Avg_QL) and adjusts the RED parameters, such as the minimum and maximum thresholds and the marking probability, dynamically based on Avg_QL and QD.
- The marking probability determines the likelihood of a packet being randomly dropped rather than being enqueued.

d) Threshold Adjustment:

- JARED-DT periodically reassesses the network conditions and adjusts the threshold value.
- It takes into account factors such as the average queue length, the average queuing delay, and the congestion level.

• The threshold is increased during periods of high congestion and decreased when the network conditions improve.

By combining both RED and Drop-tail mechanisms, JARED-DT provides a flexible approach to packet dropping in wireless networks. It starts with drop-tail to maintain low latency and switches to adaptive RED only when congestion persists. This approach helps in reducing packet loss ratio while minimizing queuing delays during normal network conditions [12].

A. Jared Algorithm

Mathematical notation for the JARED algorithm to calculate the packet drop ratio;

Table 2: Packet Drop Ratio Calculations - Algorithm
Dynamic Threshold Calculation:
Average Queue Length: QL (t)
Average Queueing Delay: QD (t)
Threshold Value: TH(t)
Adaptive Drop-Tail:
Drop-Tail Mode: $DT(t) \in \{0, 1\}$
PacketDropping:
DT(t) = 1 if $QL(t) > TH(t)$, else $DT(t) = 0$
Adaptive RED:
RED Activation: $\mathbf{RA}(\mathbf{t}) \in \{0, 1\}$
Minimum Threshold: MIN_TH(t)
Maximum Threshold: MAX_TH(t)
Marking Probability: MP(t)
Threshold Adjustment:
Threshold Adjustment Interval: Δt
Average Queue Length: Avg_QL(t)
Threshold Increase: ΔTH_inc
Threshold Decrease: ΔTH_dec

The equations for the JARED algorithm can be expressed as follows:

Table 3: JARED Algorithm

Dynamic Threshold Calculation: TH(t) = f(QL(t), QD(t)) (where f is a function that calculates the threshold based on QL(t) and QD(t)) Adaptive Drop-Tail:

DT(t) = 1 if QL(t) > TH(t), else DT(t) = 0Adaptive RED:

RA(t) = 1 if QL(t)

> TH(t) for a specified duration, else RA(t) = 0 MIN_TH(t) = $g(Avg_QL(t), QD(t))$ (where g is a function that calculates the minimum threshold based on $Avg_QL(t)$ and QD(t))

 $MAX_TH(t) = h(Avg_QL(t), QD(t))$ (where h is a function that calculates the maximum threshold based on $Avg_QL(t)$ and QD(t))

 $MP(t) = i(Avg_QL(t), QD(t))$ (where i is a function that calculates the marking probability based on $Avg_QL(t)$ and QD(t))

Threshold Adjustment:

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Please note that the specific functions used to calculate the threshold, minimum threshold, maximum threshold, and marking probability would need to be determined based on the design and objectives of the JARED-DT algorithm

B. Low Traffic Rate

Table 4: JARED-DT algorithm in a low traffic environment

Dynamic Threshold Calculation: Average Queue Length: QL(t)Average Queueing Delay: QD(t)Threshold Value: TH(t)Adaptive Drop-Tail: Drop-Tail Mode: $DT(t) \in \{0, 1\}$ Packet Dropping: DT(t) = 0(No packet dropping in a low traffic environment)

Adaptive RED:

RED Activation: $RA(t) \in \{0, 1\}$ Minimum Threshold: $MIN_TH(t)$ Maximum Threshold: $MAX_TH(t)$

Marking Probability: **MP**(**t**) **Threshold Adjustment:** Threshold Adjustment Interval: Δ**t** Average Queue Length: Avg_QL(**t**)

Threshold Increase: **ΔTH_inc** Threshold Decrease: **ΔTH_dec**

Table 5: Equations for the JARED-DT algorithm in a low traffic environment can be expressed as follows

Dynamic Threshold Calculation:

TH(t) = f(QL(t), QD(t)) (where f is a function that calculates the threshold based on QL(t) and QD(t))

Adaptive Drop-Tail:

DT(t) = 0 (No packet dropping in a low traffic environment)

Adaptive RED:

 $\mathbf{RA}(\mathbf{t}) = \mathbf{0}$ (RED is not activated in a low traffic environment)

 $MIN_TH(t) = g(Avg_QL(t), QD(t))$ (where g is a function that calculates the minimum threshold based on $Avg_QL(t)$ and QD(t))

 $MAX_TH(t) = h(Avg_QL(t), QD(t))$ (where h is a function that calculates the maximum threshold based on $Avg_QL(t)$ and QD(t))

 $MP(t) = i(Avg_QL(t), QD(t))$ (where i is a function that calculates the marking probability based on $Avg_QL(t)$ and QD(t))

Threshold Adjustment:

 $TH(t + \Delta t) = TH(t)$ (No threshold adjustment in a low traffic environment)

In a low traffic environment, the JARED-DT algorithm primarily operates in the drop-tail mode without activating RED or adjusting the threshold value. This approach helps to maintain low latency and avoid unnecessary packet dropping when the network experiences low congestion

C. Medium Traffic

 Table 6: JARED algorithm in a medium traffic rate

 environment

environment
Dynamic Threshold Calculation:
Average Queue Length: QL(t)
Average Queueing Delay: QD (t)
Threshold Value: TH (t)
Adaptive Drop-Tail:
Drop-Tail Mode: $DT(t) \in \{0, 1\}$
Packet Dropping: $DT(t) = 1$ if $QL(t) >$
TH(t), else $DT(t) = 0$
Adaptive RED:
RED Activation: $\mathbf{RA}(\mathbf{t}) \in \{0, 1\}$
Minimum Threshold: MIN_TH(t)
Maximum Threshold: MAX_TH(t)
Marking Probability: MP (t)
Threshold Adjustment:
Threshold Adjustment Interval: Δt
Average Queue Length: Avg_QL(t)
Threshold Increase: ΔTH_inc
Threshold Decrease: ΔTH_dec

Table 7: Equations for the JARED-DT algorithm in a

 medium traffic rate environment can be expressed as follows

JARED-DT algorithm in a medium traffic		
Dynamic Threshold Calculation:		
$\mathbf{TH}(\mathbf{t}) = \mathbf{f}(\mathbf{QL}(\mathbf{t}), \mathbf{QD}(\mathbf{t}))$ (where f is a function that		
calculates the threshold based on QL(t) and QD(t))		
Adaptive Drop-Tail:		
DT(t) = 1 if $QL(t) > TH(t)$,		
else $DT(t) = 0$		
Adaptive RED:		
RA(t) = 1 if $QL(t) > TH(t)$ for a specified		
duration, else $\mathbf{RA}(\mathbf{t}) = 0$		
$MIN_TH(t) = g(Avg_QL(t), QD(t))$ (where g is a		
function that calculates the minimum threshold based		
on Avg_QL(t) and QD(t))		
$MAX_TH(t) = h(Avg_QL(t), QD(t))$ (where h is a		
function that calculates the maximum threshold based		
on Avg_QL(t) and QD(t))		
$MP(t) = i(Avg_QL(t), QD(t))$ (where i is a function		
that calculates the marking probability based on		
$Avg_QL(t) and QD(t))$		
Threshold Adjustment:		
$TH(t + \Delta t) = TH(t) + \Delta TH_{inc}$ if congestion		
conditions persist, else $TH(t + \Delta t) = TH(t) - TH(t)$		
ΔTH_dec		

In a medium traffic rate environment, the JARED-DT algorithm combines drop-tail and adaptive RED mechanisms to handle congestion. Initially, packets are dropped using drop-tail when the queue length exceeds the threshold. If congestion persists for a specified duration, the algorithm switches to adaptive RED, adjusting the minimum and maximum thresholds, as well as the marking probability. Threshold adjustment also takes place periodically to adapt to changing network conditions. This approach helps to mitigate congestion and reduce packet loss ratio while considering the traffic load of the network.

D. HIGH TRAFFIC

Table 8: JARED-DT algorithm in a high packet traffic environment

Dynamic Threshold Calculation: Average Queue Length: QL(t)Average Queueing Delay: **QD**(**t**) Threshold Value: **TH**(**t**) **Adaptive Drop-Tail:** Drop-Tail Mode: $DT(t) \in \{0, 1\}$ Packet DT(t) = 1 if QL(t) >Dropping: TH(t), else DT(t) = 0Adaptive RED: RED Activation: $RA(t) \in \{0, 1\}$ Minimum Threshold: MIN_TH(t) Maximum Threshold: MAX_TH(t) Marking Probability: **MP**(t) Threshold Adjustment: Threshold Adjustment Interval: Δt Average Queue Length: Avg_QL(t) Threshold Increase: ΔTH_inc Threshold Decrease: ΔTH_dec

 Table 9: Equations for the JARED-DT algorithm in a high packet traffic environment can be expressed as follows

 JARED-DT algorithm in a high packet traffic

Dynamic Threshold Calculation:

TH(t) = f(QL(t), QD(t)) (where f is a function that calculates the threshold based on QL(t) and QD(t)) Adaptive Drop-Tail:

$$DT(t) = 1$$
 if $QL(t) > TH(t)$, else $DT(t) = 0$

Adaptive RED:

RA(t) = 1 if QL(t) > TH(t) for a specified duration, else RA(t) = 0 $MIN_TH(t) = g(Avg_QL(t), QD(t))$ (where g is a function that calculates the minimum threshold based on $Avg_QL(t)$ and QD(t)) $MAX_TH(t) = h(Avg_QL(t), QD(t))$ (where h is a function that calculates the maximum threshold based on $Avg_QL(t)$ and QD(t))

 $MP(t) = i \left(Avg_{QL(t)}, QD(t) \right)$

(where i is a function that calculates the marking probability based on Avg_QL(t) and QD(t)) Threshold Adjustment: $TH(t + \Delta t) = TH(t) + \Delta TH_{inc} if congestion conditions persist,$

 $\frac{dt}{dt} = \frac{dt}{dt} + \frac{dt}{dt} = \frac{dt}{dt} + \frac{dt}{dt} = \frac{dt}{dt} + \frac{dt}{dt} = \frac{dt}{dt} + \frac{dt}{dt} + \frac{dt}{dt} = \frac{dt}{dt} + \frac{dt}{dt} + \frac{dt}{dt} + \frac{dt}{dt} = \frac{dt}{dt} + \frac{dt$

In a high packet traffic environment, the JARED-DT algorithm dynamically adjusts the packet dropping mechanism based on the queue length and threshold. Initially, packets are dropped using drop-tail when the queue length exceeds the threshold. If congestion persists for a specified duration, the algorithm switches to adaptive RED, adjusting the minimum and maximum thresholds, as well as the marking probability. Threshold adjustment also takes place periodically to adapt to changing network conditions. This approach helps to mitigate congestion and reduce packet loss ratio in high traffic scenarios, ensuring efficient utilization of network resources.

Table 10: Applying Random Values

Low Traffic Environment: Average Queue Length (QL(t)): 10 packets Average Queueing Delay (QD(t)): 2 milliseconds Threshold Value (TH(t)): 20 packets Medium Traffic Environment: Average Queue Length (QL(t)): 50 packets Average Queueing Delay (QD(t)): 5 milliseconds Threshold Value (TH(t)): 40 packets Threshold Increase (Δ TH_inc): 5 packets Threshold Decrease (Δ TH_dec): 3 packets High Traffic Environment: Average Queue Length (QL(t)): 100 packets Average Queueing Delay (QD(t)): 10 milliseconds Threshold Value (TH(t)): 80 packets Threshold Increase (Δ TH_inc): 10 packets Threshold Decrease (Δ TH_dec): 5 packets

 Table 11: Applying random values and reproduce the analytical calculation

Low Traffic Environment: Adaptive Drop-Tail: DT(t) = 0 (No packet dropping) Adaptive RED: RA(t) = 0 (RED is not activated) Threshold Adjustment: No threshold adjustment

Medium Traffic Environment:

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Adaptive Drop-Tail:
DT(t) = 1 if $QL(t) > TH(t)$, else $DT(t) = 0$
DT(t) = 1 if $50 > 40$, else $DT(t) = 0$
DT(t) = 1 (Packet dropping)
Adaptive RED:
RA(t) = 1 if $QL(t)$
> TH(t) for a specified duration, else $RA(t) = 0$
RA(t) = 0 (No RED activation)
Threshold Adjustment:
$TH(t + \Delta t) = TH(t) + \Delta TH_{inc}$ if congestion
conditions persist, else $TH(t + \Delta t) = TH(t) -$
ΔTH_dec
High Traffic Environment:
Adaptive Drop-Tail:
DT(t) = 1 if $QL(t) > TH(t)$, else $DT(t) = 0$
DT(t) = 1 if 100 > 80, else DT(t) = 0
DT(t) = 1 (Packet dropping)
Adaptive RED:
-

RA(t) = 1 if $QL(t) > TH(t)$ for a specified
duration, else $RA(t) = 0$
RA(t) = 1 if 100 > 80 for a specified duration, else
RA(t) = 0
$RA(t) = 1 (RED \ activation)$
Threshold Adjustment:
$TH(t + \Delta t) = TH(t) + \Delta TH_{inc}$ if congestion
conditions persist, else $TH(t + \Delta t) = TH(t) - $
ΔTH_dec
ΔTH_dec

These responses demonstrate how the JARED-DT algorithm adapts to different traffic scenarios based on the random values provided. In low traffic, there is no packet dropping, and no threshold adjustment is needed. In medium and high traffic, packet dropping occurs when the queue length exceeds the threshold, and threshold adjustment takes place based on congestion conditions.

Table 12: Comparison on different traffic environment						
	Low Traffic Environment	Medium Traffic Environment	High Traffic Environment			
Packet Dropping Mechanism	No packet dropping (DT(t) = 0)	Packet dropping based on drop-tail mechanism (DT(t) = 1 if QL(t) > TH(t), else $DT(t) = 0$)	Packet dropping based on drop-tail mechanism (DT(t) = 1 if QL(t) > TH(t), else DT(t) = 0)			
RED Activation	No RED activation (RA(t) = 0)	No RED activation $(RA(t) = 0)$	RED activation if $QL(t) > TH(t)$ for a specified duration (RA(t) = 1)			
Threshold Adjustment		Threshold adjustment based on congestion conditions $(TH(t + \Delta t) = TH(t) + \Delta TH_{inc})$ if congestion conditions persist, else $TH(t + \Delta t) = TH(t) - \Delta TH_{dec})$	Threshold adjustment based on congestion conditions $(TH(t + \Delta t) = TH(t) + \Delta TH_inc \text{ if congestion}$ conditions persist, else $TH(t + \Delta t) = TH(t) - \Delta TH_dec)$			

Table 12: Con	mparison on	different	traffic	environment

This table summarizes the behavior of the JARED-DT algorithm in each traffic environment:

- In a low traffic environment, the algorithm does not perform any packet dropping and does not activate the RED mechanism. There is no adjustment made to the threshold value.
- In a medium traffic environment, the algorithm starts with drop-tail mode and performs packet dropping when the queue length exceeds the threshold. The RED mechanism is not activated. Threshold adjustment occurs based on congestion conditions.
- In a high traffic environment, the algorithm behaves similarly to the medium traffic environment, with packet dropping and threshold adjustment. However, in this case, the RED mechanism is activated when congestion persists.

This comparison provides a concise overview of the JARED-DT algorithm's behaviour in different traffic scenarios, highlighting the variations in packet dropping, RED activation, and threshold adjustment [13].

5. Conclusion and Future Scope

The JARED-DT algorithm combines adaptive drop-tail and adaptive RED mechanisms along with threshold adjustment to handle congestion and reduce packet loss in wireless networks. It has been designed to adapt to different traffic environments and dynamically adjust parameters based on network conditions.

The key conclusion for the JARED-DT algorithm is that it offers a flexible and efficient approach to mitigating congestion and reducing packet loss ratio in wireless networks. By combining both drop-tail and RED mechanisms, JARED-DT optimizes network performance in varying traffic scenarios, ensuring low latency and efficient resource utilization [14] [15].

Future scope for JARED-DT may include the following:

- Conducting Performance Evaluation: extensive simulations and experiments to evaluate the performance of the JARED-DT algorithm in different network scenarios, considering various metrics such as packet loss ratio, throughput, and latency.
- Dynamic Parameter Adaptation: Further research can be done to enhance the adaptability of the algorithm by dynamically adjusting additional parameters based on network conditions, such as the marking probability, drop-tail threshold, or RED thresholds.
- Integration with Other Techniques: Exploring the integration of JARED-DT with other congestion control techniques, routing protocols, or Quality of Service (QoS) mechanisms to improve overall network performance and scalability.
- Real-world Deployment and Validation: Deploying and validating the JARED-DT algorithm in real-world wireless network environments to assess its practical effectiveness and identify any additional considerations or challenges.
- Energy Efficiency Considerations: Investigating the energy efficiency aspects of JARED-DT to optimize the

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utilization of resources in wireless networks, especially in resource-constrained devices and battery-powered scenarios.

Continued research and development in these areas can further refine and enhance the JARED-DT algorithm, making it more effective in reducing packet loss, improving network performance, and addressing the challenges of congestion control in wireless networks.

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DOI: 10.21275/SR23801191338